

Let us consider a pair of stars of actual separation $1'$ (one minute of arc). The stars appear as though they are separated by an angle of $100 \times 1' = 100' = 1.67^\circ$.

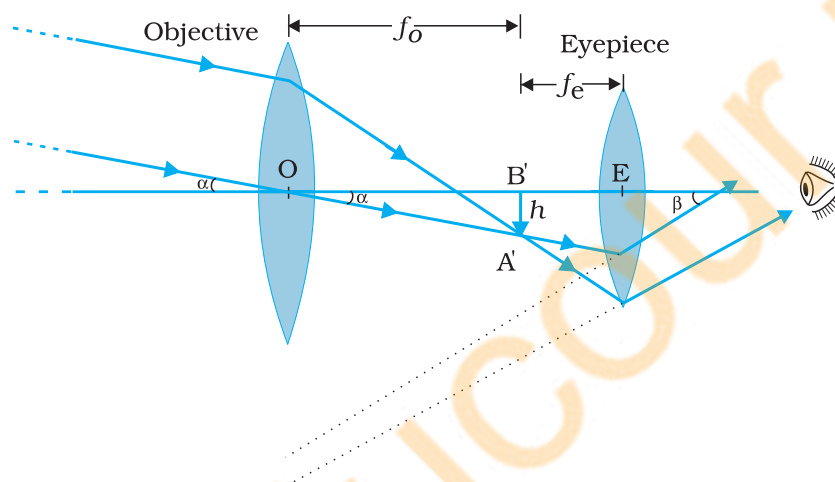


FIGURE 9.29 A refracting telescope.

The main considerations with an astronomical telescope are its light gathering power and its resolution or resolving power. The former clearly depends on the area of the objective. With larger diameters, fainter objects can be observed. The resolving power, or the ability to observe two objects distinctly, which are in very nearly the same direction, also depends on the diameter of the objective. So, the desirable aim in optical telescopes is to make them with objective of large diameter. The largest lens objective in use has a diameter of 40 inch (~ 1.02 m). It is at the Yerkes Observatory in Wisconsin, USA. Such big lenses tend to be very heavy and therefore, difficult to make and support by their edges. Further, it is rather difficult and expensive to make such large sized lenses which form images that are free from any kind of chromatic aberration and distortions.

For these reasons, modern telescopes use a concave mirror rather than a lens for the objective. Telescopes with mirror objectives are called *reflecting* telescopes. There is no chromatic aberration in a mirror. Mechanical support is much less of a problem since a mirror weighs much less than a lens of equivalent optical quality, and can be supported over its entire back surface, not just over its rim. One obvious problem with a reflecting telescope is that the objective mirror focusses light inside the telescope tube. One must have an eyepiece and the observer right there, obstructing some light (depending on the size of the observer cage). This is what is done in the very large 200 inch (~ 5.08 m) diameters, Mt. Palomar telescope, California. The viewer sits near the focal point of the mirror, in a small cage. Another solution to the problem is to deflect the light being focussed by another mirror. One such arrangement using a