Physics

them. The path is called a *ray* of light, and a bundle of such rays constitutes a *beam* of light.

In this chapter, we consider the phenomena of reflection, refraction and dispersion of light, using the ray picture of light. Using the basic laws of reflection and refraction, we shall study the image formation by plane and spherical reflecting and refracting surfaces. We then go on to describe the construction and working of some important optical instruments, including the human eye.

PARTICLE MODEL OF LIGHT

Newton's fundamental contributions to mathematics, mechanics, and gravitation often blind us to his deep experimental and theoretical study of light. He made pioneering contributions in the field of optics. He further developed the corpuscular model of light proposed by Descartes. It presumes that light energy is concentrated in tiny particles called *corpuscles*. He further assumed that corpuscles of light were massless elastic particles. With his understanding of mechanics, he could come up with a simple model of reflection and refraction. It is a common observation that a ball bouncing from a smooth plane surface obeys the laws of reflection. When this is an elastic collision, the magnitude of the velocity remains the same. As the surface is smooth, there is no force acting parallel to the surface, so the component of momentum in this direction also remains the same. Only the component perpendicular to the surface, i.e., the normal component of the momentum, gets reversed in reflection. Newton argued that smooth surfaces like mirrors reflect the corpuscles in a similar manner.

In order to explain the phenomena of refraction, Newton postulated that the speed of the corpuscles was greater in water or glass than in air. However, later on it was discovered that the speed of light is less in water or glass than in air.

In the field of optics, Newton – the experimenter, was greater than Newton – the theorist. He himself observed many phenomena, which were difficult to understand in terms of particle nature of light. For example, the colours observed due to a thin film of oil on water. Property of partial reflection of light is yet another such example. Everyone who has looked into the water in a pond sees image of the face in it, but also sees the bottom of the pond. Newton argued that some of the corpuscles, which fall on the water, get reflected and some get transmitted. But what property could distinguish these two kinds of corpuscles? Newton had to postulate some kind of unpredictable, chance phenomenon, which decided whether an individual corpuscle would be reflected or not. In explaining other phenomena, however, the corpuscles were presumed to behave as if they are identical. Such a dilemma does not occur in the wave picture of light. An incoming wave can be divided into two weaker waves at the boundary between air and water.

9.2 **Reflection of Light by Spherical Mirrors**

We are familiar with the laws of reflection. The angle of reflection (i.e., the angle between reflected ray and the normal to the reflecting surface or the mirror) equals the angle of incidence (angle between incident ray and the normal). Also that the incident ray, reflected ray and the normal to the reflecting surface at the point of incidence lie in the same plane (Fig. 9.1). These laws are valid at each point on any reflecting surface whether plane or curved. However, we shall restrict our discussion to the special case of curved surfaces, that is, spherical surfaces. The normal in

017