From this follow the results

(i) $\hat{\mathbf{i}} \times \hat{\mathbf{i}} = \mathbf{0}$, $\hat{\mathbf{j}} \times \hat{\mathbf{j}} = \mathbf{0}$, $\hat{\mathbf{k}} \times \hat{\mathbf{k}} = \mathbf{0}$

(ii) $\hat{\mathbf{i}} \times \hat{\mathbf{j}} = \hat{\mathbf{k}}$

Note that the magnitude of $\hat{\mathbf{i}} \times \hat{\mathbf{j}}$ is $\sin 90^0$ or 1, since $\hat{\mathbf{i}}$ and $\hat{\mathbf{j}}$ both have unit magnitude and the angle between them is 90^0. Thus, $\hat{\mathbf{i}} \times \hat{\mathbf{j}}$ is a unit vector. A unit vector perpendicular to the plane of $\hat{\mathbf{i}}$ and $\hat{\mathbf{j}}$ and related to them by the right hand screw rule is $\hat{\mathbf{k}}$. Hence, the above result. You may verify similarly,

$\hat{\mathbf{j}} \times \hat{\mathbf{k}} = \hat{\mathbf{i}}$ and $\hat{\mathbf{k}} \times \hat{\mathbf{i}} = \hat{\mathbf{j}}$

From the rule for commutation of the cross product, it follows:

$\hat{\mathbf{j}} \times \hat{\mathbf{i}} = -\hat{\mathbf{k}}$, $\hat{\mathbf{k}} \times \hat{\mathbf{j}} = -\hat{\mathbf{i}}$, $\hat{\mathbf{i}} \times \hat{\mathbf{k}} = -\hat{\mathbf{j}}$

Note if $\hat{\mathbf{i}}, \hat{\mathbf{j}}, \hat{\mathbf{k}}$ occur cyclically in the above vector product relation, the vector product is positive. If $\hat{\mathbf{i}}, \hat{\mathbf{j}}, \hat{\mathbf{k}}$ do not occur in cyclic order, the vector product is negative.

Now,

$$\mathbf{a} \times \mathbf{b} = (a_x\hat{\mathbf{i}} + a_y\hat{\mathbf{j}} + a_z\hat{\mathbf{k}}) \times (b_x\hat{\mathbf{i}} + b_y\hat{\mathbf{j}} + b_z\hat{\mathbf{k}})$$

$$= a_xb_y\hat{\mathbf{k}} - a_xb_z\hat{\mathbf{j}} - a_yb_x\hat{\mathbf{k}} + a_yb_z\hat{\mathbf{i}} + a_zb_x\hat{\mathbf{j}} - a_zb_y\hat{\mathbf{i}}$$

$$= (a_yb_z - a_zb_y)\mathbf{i} + (a_zb_x - a_xb_z)\mathbf{j} + (a_xb_y - a_yb_x)\mathbf{k}$$

We have used the elementary cross products in obtaining the above relation. The expression for $\mathbf{a} \times \mathbf{b}$ can be put in a determinant form which is easy to remember.

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$

Example 7.4 *Find the scalar and vector products of two vectors.* $\mathbf{a} = (3\hat{\mathbf{i}} - 4\hat{\mathbf{j}} + 5\hat{\mathbf{k}})$ *and* $\mathbf{b} = (-2\hat{\mathbf{i}} + \hat{\mathbf{j}} - 3\hat{\mathbf{k}})$

Answer

$$\mathbf{a} \cdot \mathbf{b} = (3\hat{\mathbf{i}} - 4\hat{\mathbf{j}} + 5\hat{\mathbf{k}}) \cdot (-2\hat{\mathbf{i}} + \hat{\mathbf{j}} - 3\hat{\mathbf{k}})$$
$$= -6 - 4 - 15$$
$$= -25$$

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ 3 & -4 & 5 \\ -2 & 1 & -3 \end{vmatrix} = 7\hat{\mathbf{i}} - \hat{\mathbf{j}} - 5\hat{\mathbf{k}}$$

Note $\mathbf{b} \times \mathbf{a} = -7\hat{\mathbf{i}} + \hat{\mathbf{j}} + 5\hat{\mathbf{k}}$ ◀

7.6 ANGULAR VELOCITY AND ITS RELATION WITH LINEAR VELOCITY

In this section we shall study what is angular velocity and its role in rotational motion. We have seen that every particle of a rotating body moves in a circle. The linear velocity of the particle is related to the angular velocity. The relation between these two quantities involves a vector product which we learnt about in the last section.

Let us go back to Fig. 7.4. As said above, in rotational motion of a rigid body about a fixed axis, every particle of the body moves in a circle, which lies in a plane perpendicular to the axis and has its centre on the axis. In Fig. 7.16 we redraw Fig. 7.4, showing a typical particle (at a point P) of the rigid body rotating about a fixed axis (taken as the *z*-axis). The particle describes

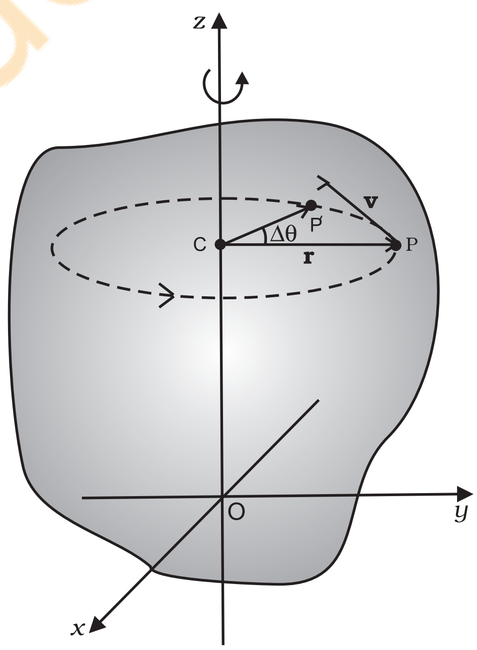

Fig. 7.16 *Rotation about a fixed axis. (A particle (P) of the rigid body rotating about the fixed (z-) axis moves in a circle with centre (C) on the axis.)*