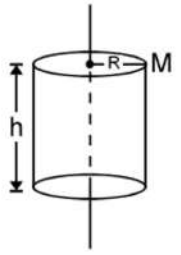


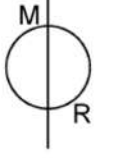
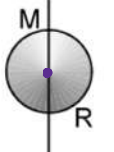


Object	Moment of Inertia
<p>8. Hollow cylinder (about its axis)</p>  	MR^2 (Uniform or Non Uniform)
<p>9. Solid cylinder (about its axis)</p> 	$\frac{MR^2}{2}$ (Uniform)
<p>10. Hollow Sphere (about its diameter)</p> 	$\frac{2}{3}MR^2$ (Uniform)
<p>11. Solid Sphere (about its diameter)</p> 	$\frac{2}{5}MR^2$ (Uniform)